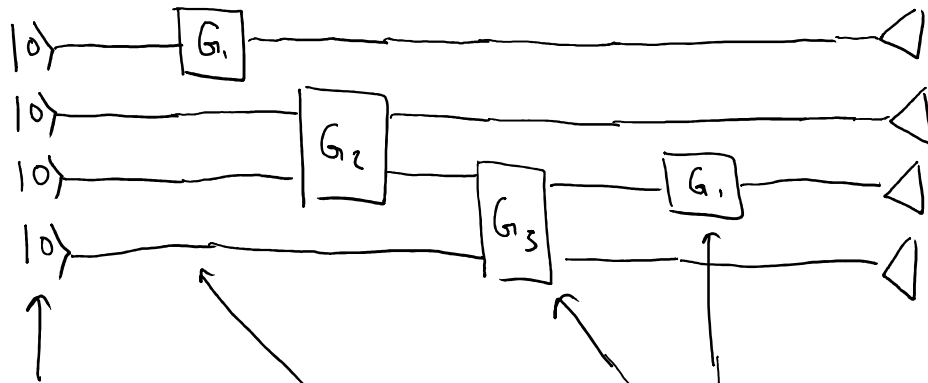


Quantum Circuits

Standard Q. Circuit Model



Initial state is composite system (tensor) of n qubits, all in $|0\rangle$ standard basis states.

Labelling: $|0\rangle_{\text{top}} |0\rangle_{\text{bottom}}$

Measure of Circuit Complexity

- # of qubits needed (size)
- # of gates needed (gate count) (depends on gate set)
- time/depth - depends on whether can apply in parallel

Why is circuit model good?

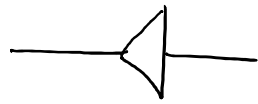
- Build computer out of many small systems (like a computer out of bits)
- Physically difficult to create gates on multiple qubits
- Physically easy to measure all at once

Measurement is always in standard basis $\{|0\rangle, |1\rangle\}$ for each individual qubit

Outcome is string in $\{0,1\}^n$
eg. 001100

Remarks on Measurements

- Intermediate measurements:

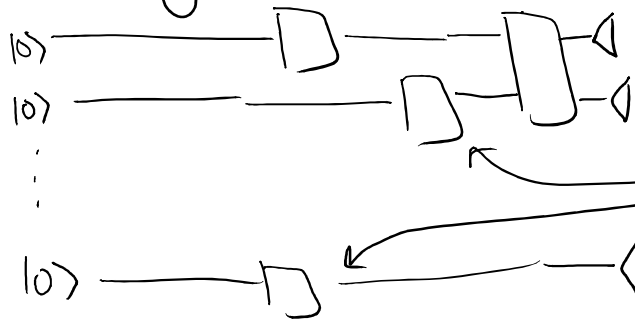


= measure qubit in $\{|0\rangle, |1\rangle\}$.

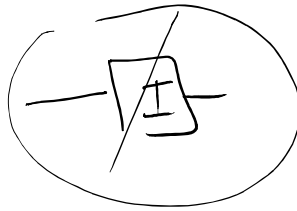
If get outcome 0, outgoing = $|0\rangle$
 " " 1, " = $|1\rangle$

- Commonly see  as measurement symbol

Commonly Used Single Qubit Gates

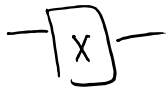


What are these gates



Why don't we use this?

We already is "don't change"



$$\begin{pmatrix} 1 & 0 \\ 0 & e^{2\pi i \theta} \end{pmatrix}$$

$$Z_{\pi} = Z$$

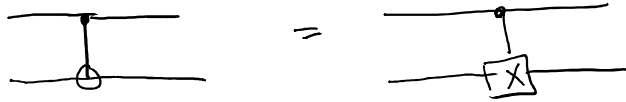
$$Z_{\pi/2} = P = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix}$$

$$Z_{\pi/4} = T = \begin{pmatrix} 1 & 0 \\ 0 & \frac{1+i}{\sqrt{2}} \end{pmatrix}$$

Commonly Used Gates Cont: Control Gates

Quantum Control Gate:

- 2-qubit Controlled Not "CNOT"



"controlled on first qubit, apply X to second qubit."

Acts on standard basis states like CNOT

$$|00\rangle \rightarrow |00\rangle$$

$$|01\rangle \rightarrow |01\rangle$$

$$|10\rangle \rightarrow |1\rangle \otimes |0\rangle = |1\rangle|0\rangle = |10\rangle$$

$$|11\rangle \rightarrow |1\rangle \otimes |1\rangle = |1\rangle|1\rangle = |11\rangle$$

$$\left\{ \begin{array}{l} (1000) \\ (0100) \\ (0001) \\ (0010) \end{array} \right\}$$

$$\text{CNOT} = |0\rangle\langle 0| \otimes I + |1\rangle\langle 1| \otimes X$$

More generally, controlled U operation

$$\bullet \text{ C-U} = \begin{array}{c} \text{---} \text{---} \\ | \bullet \\ | \\ \text{---} \boxed{U} \text{---} \end{array} \quad \begin{array}{l} |0\rangle|i\rangle \rightarrow |0\rangle|i\rangle \\ |1\rangle|i\rangle \rightarrow |1\rangle U|i\rangle \end{array} \quad : \begin{array}{l} |0\rangle\langle 0| \otimes I \\ + |1\rangle\langle 1| \otimes U \end{array}$$

Universality

Classically

OR, AND, NOT,

↓
can combine to create any Boolean function

Quantumly

Small set of ≤ 2 qubit unitaries

↓
can combine to create any unitary?

Universal Discrete Gate Set

For ease of computing, need a discrete set of gates:

G_1, G_2, \dots, G_t

$R_z(\theta)$

uncountably ∞ set of unitaries

Problem: can form countably ∞ unitaries

Can't hope to do many unitaries exactly, but if approximate, is OK.

Approximate?

• Want:

Ideal U

$U|0\rangle^n = |\psi\rangle$

Approximate U

$U'|0\rangle^n = |\psi'\rangle$

$\Rightarrow |\psi\rangle \approx |\psi'\rangle$

?

\approx ?

• Want: $|\psi\rangle \approx |\psi'\rangle \Rightarrow$ Small probability that any measurement can distinguish $|\psi\rangle$ from $|\psi'\rangle$

Claim: • H, T, CNOT are a universal gate set.

• Toffoli, H are a universal gate set

Claim: No quantum universal gate set is any better than any other in terms of efficiency.

2 Frequent Errors

- $(A+B)^2 \neq A^2 + 2AB + B^2$
 $\uparrow \uparrow$
 matrices = $A^2 + AB + BA + B^2$
- Matrices do not necessarily commute

$$A, B \text{ commute} \Leftrightarrow AB = BA$$

Subscripts

Bob: outcome 1
 Eve: outcome 0

Prob: $|\langle 01 | \Psi \rangle|^2 = |(0100) \begin{pmatrix} \\ \\ \\ \end{pmatrix}|^2$

\uparrow \uparrow
 EB BE

Not Correct²

Correct: $|\langle 10 |_{BE} \Psi \rangle_{BE}|^2 = |(0010) \begin{pmatrix} \\ \\ \\ \end{pmatrix}|^2$

$$\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = |\Psi\rangle_{AB}$$

what is $|\Psi\rangle_{BA}$?

(Physically the same, but mathematically different. Either choice is OK, but need to stay consistent.)

$$\underline{A} \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} \quad \underline{B} \begin{pmatrix} c \\ d \\ a \\ b \end{pmatrix} \quad \underline{C} \begin{pmatrix} a \\ c \\ b \\ d \end{pmatrix}$$

← Correct! (See next page)