

Binary Codes

$$\Sigma = \{a, b, c, d\}$$

↓

def: Given an alphabet Σ , a binary code is a function $f: \Sigma \rightarrow \{0, 1\}^*$

ex: Morse code, ASCII, Braille

Suppose you have a message where the letter "a" occurs 50% of the time, "b" 30%, and "c" 20%.

Which is the best binary encoding of $\Sigma = \{a, b, c\}$?

A): $f(a) = 00$

$$f(b) = 01$$

$$f(c) = 10$$

B) $f(a) = 0$

$$f(b) = 1$$

$$f(c) = 01$$

C) $f(a) = 0$

$$f(b) = 10$$

$$f(c) = 11$$

A) $f(a) = 00$
 $f(b) = 01$
 $f(c) = 10$

Clear for decoding,
 but doesn't
 take advantage
 of different prob.

B) $f(a) = 0$
 $f(b) = 1$
 $f(c) = 01$

Ambiguous for
 decoding

$01 \rightarrow c$
 $\rightarrow a b$

C) $f(a) = 0$
 $f(b) = 10$
 $f(c) = 11$

No ambiguity
 for decoding,
 average bits per
 is small

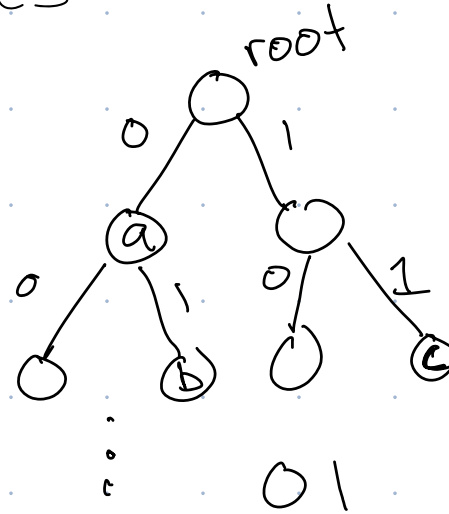
Average letter length: $L(f) = \sum_{i \in \Sigma} |f(i)| \cdot p(i)$


↙ # of bits in $f(i)$

ex: $2 \cdot .5 + 2 \cdot .3 + 2 \cdot .2 = 2$
 $|f(a)| \cdot p(a) + |f(b)| \cdot p(b) + |f(c)| \cdot p(c) =$

$1 \cdot .5 + 2 \cdot .3 + 2 \cdot .2 = 1.5$

Binary Trees & Binary Codes

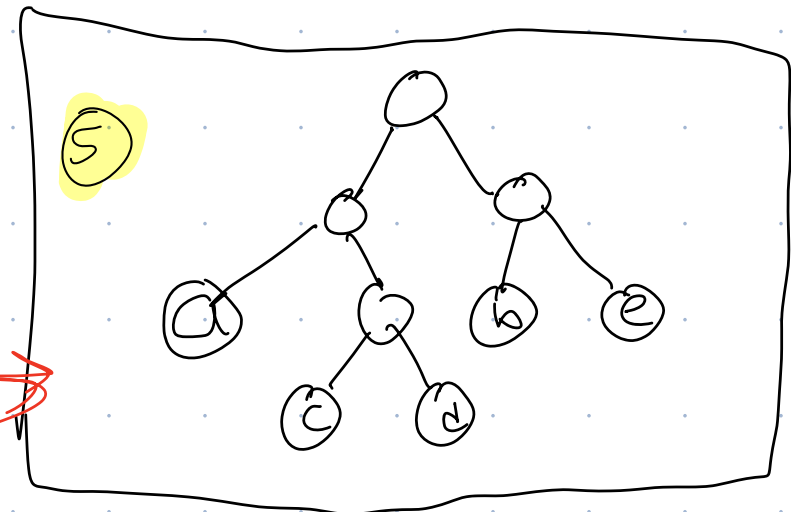
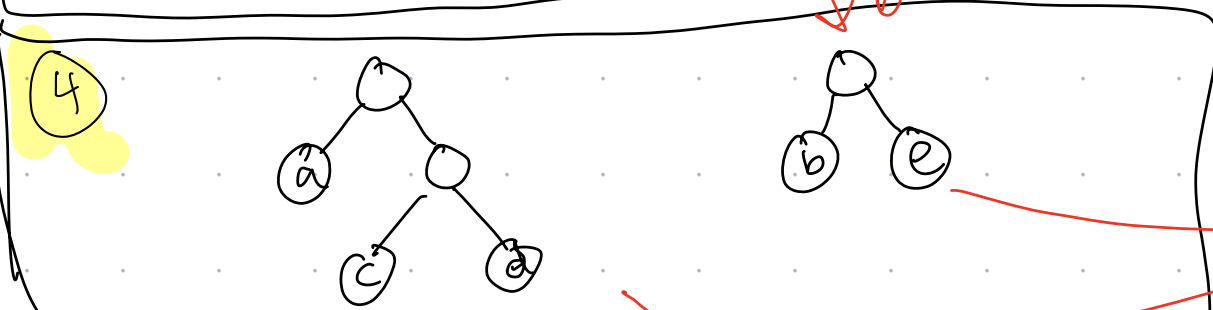
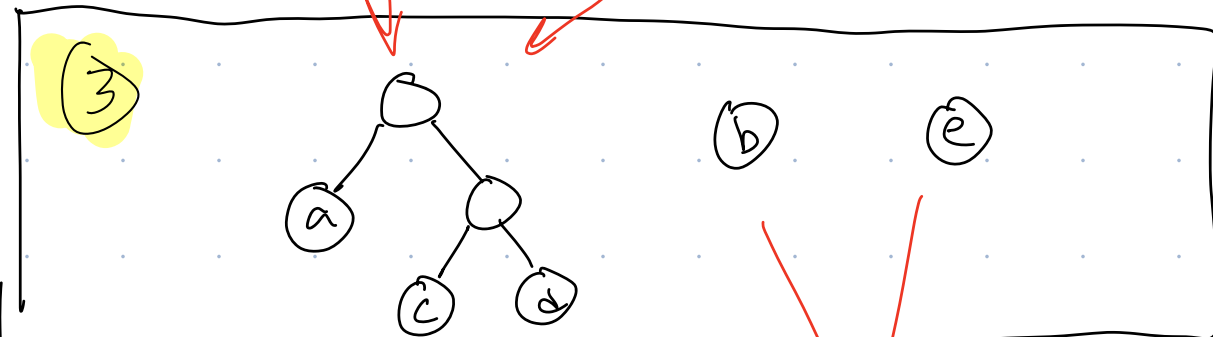
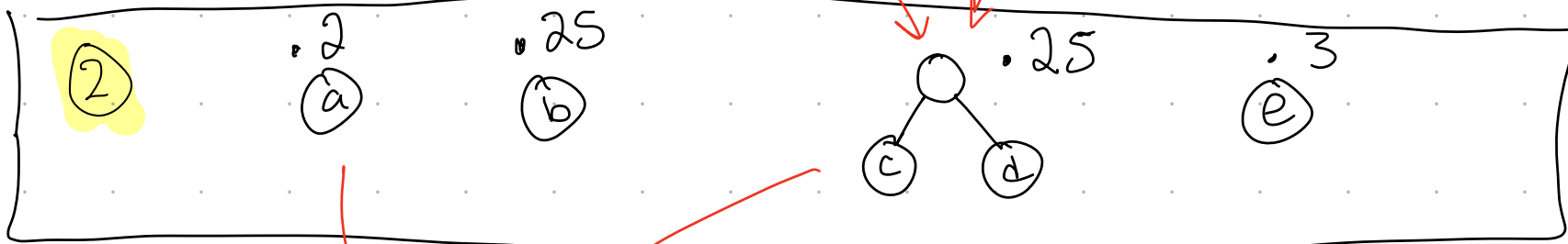
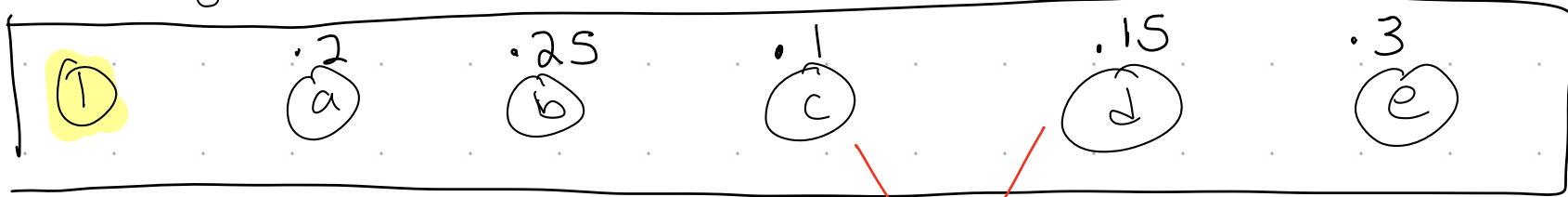
$$f(a) = 0$$
$$f(b) = 0$$
$$f(c) = 11$$

$$|f(i)| = d(i) = \text{depth of node } i$$
$$a \rightarrow \boxed{0}$$

$b \rightarrow$ 

Ambiguity arises if multiple letters lie on same path.

def: A code is "prefix free" if all letters are at leaves in corresponding binary tree.

Merge Trees to Create Prefix Free Codes



Optimal Binary Encoding Problem

Input:

- Σ (alphabet of symbols)
- $p: \Sigma \rightarrow \mathbb{R}$ (probabilities / frequencies for each symbol)

Output:

$f: \Sigma \rightarrow \{0,1\}^*$ such that

- f is prefix free \leftarrow constraint
- minimize average letter length $L(f)$

↑
objective
function

Huffman's Algorithm $O(n^2)$

For each $i \in \Sigma$: $O(n)$

- Create a tree with node labelled i $O(1)$
- Give tree weight $p(i)$

While there is more than one tree in our forest: $O(n)$

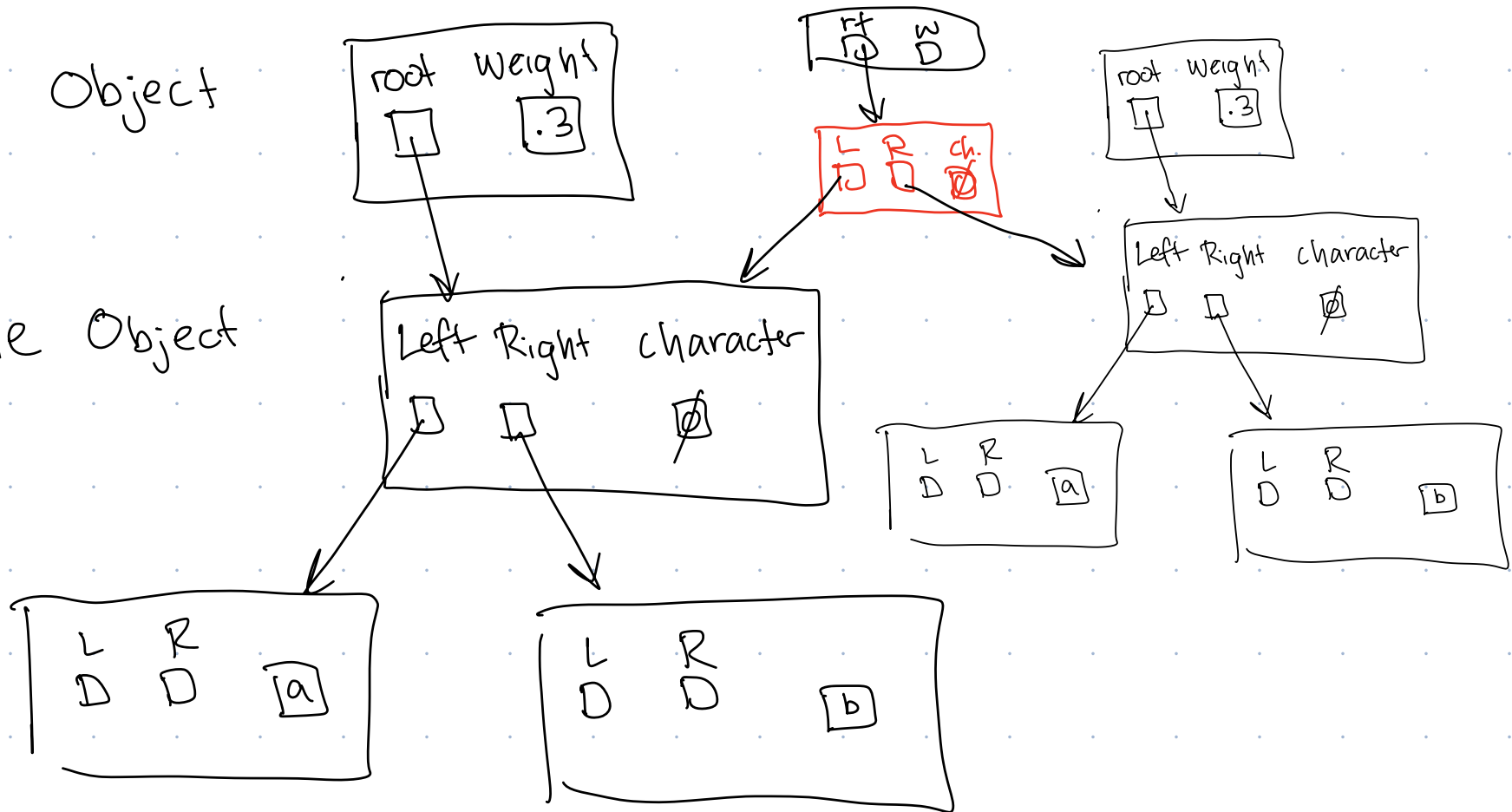
- Merge 2 trees $O(1)$ with smallest weight $O(n)$
- Set weight of merged tree to be sum of 2 weights $O(1)$

i	$p(i)$
a	.3
b	.25
c	.2
d	.15
e	.1

- Use Huffman's algorithm to create a binary code
- What is the average letter length of your code 2.25
- What is the runtime of Huffman's in terms of $|\Sigma|=n$? Ideas to improve?
- Why greedy?
- Midd Bucket list

Tree Object

Node Object



Huffman's Algorithm

For each $i \in \Sigma$:

- Create a tree with one node, label i
- Give tree weight $p(i)$

$O(n \log n)$

While there is more than one tree: $O(n)$

- $O(1)$
- Merge two trees with smallest weights \rightarrow 2 pops $O(\log n)$
 - Set weight of merged tree to be sum of weights
 - Reinsert into heap $\leftarrow O(\log n)$

Min Heap to store trees

- Initialize n items in heap $\rightarrow O(n \log n)$
- Pop min-value off heap $\rightarrow O(\log n)$
- Push new item into heap $\rightarrow O(\log n)$

$O(n \log n)$

Why greedy: Order using a simple score function and take the object(s) with the best score(s)

Huffman's Algorithm

For each $i \in \Sigma$:

- Create a tree with one node, label i
- Give tree weight $p(i)$

While there is more than one tree:

- Merge two trees with smallest weights
- Set weight of merged tree to be sum of weights

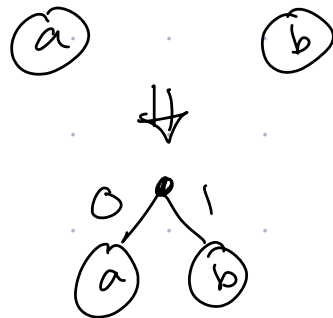
Improve runtime?

Thm: Huffman's Algorithm produces a prefix free code that minimizes average letter length.

Pf: We will prove correctness by induction on $n = |\Sigma|$.

Base case: If $n=2$, there are two letters, a, b .

Huffman



This is optimal because there is no code with less than 1 bit per letter.

Inductive step: Assume for induction that Huffman's alg is optimal for any alphabet with k characters. Consider an alphabet Σ s.t. $|\Sigma| = k+1$.

Let a, b be letters with smallest weight in Σ .

Define $\Sigma^- = \Sigma - \{a, b\} \cup \{a/b\}$. Note $|\Sigma^-| = k$

Set $p(a/b) = p(a) + p(b)$ (a/b) is a single letter

ex:

$\Sigma = \{e, f, g, h\}$ $p(e) = .1$ $p(f) = .7$ $p(g) = .15$ $p(h) = .05$

then

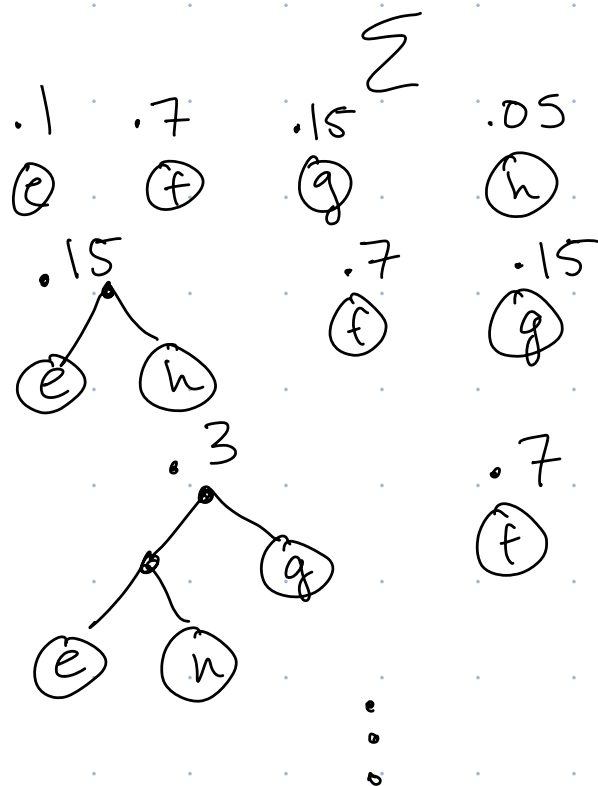
ex:

$$\Sigma = \{e, f, g, h\}$$

$$p(e) = .1 \quad p(f) = .7 \quad p(g) = .15 \quad p(h) = .05$$

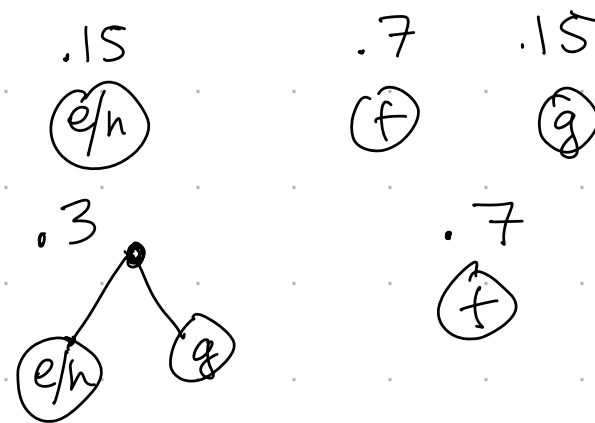
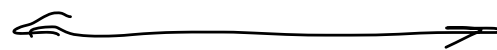
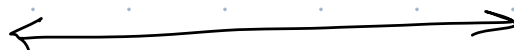
$$\Sigma^- = \{e/h, g, f\}$$

$$p(e/h) = .15 \quad p(f) = .7 \quad p(g) = .15$$



Huffman

Σ^-



In general:

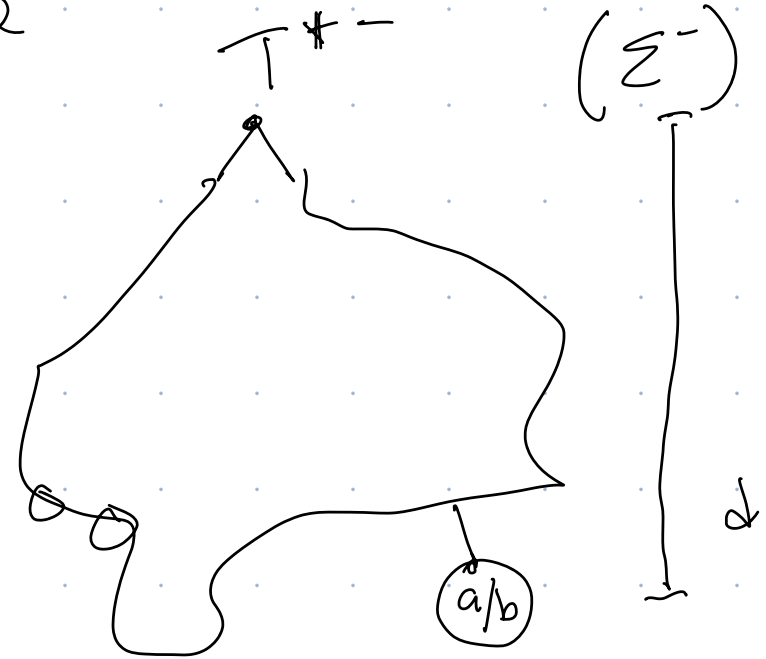
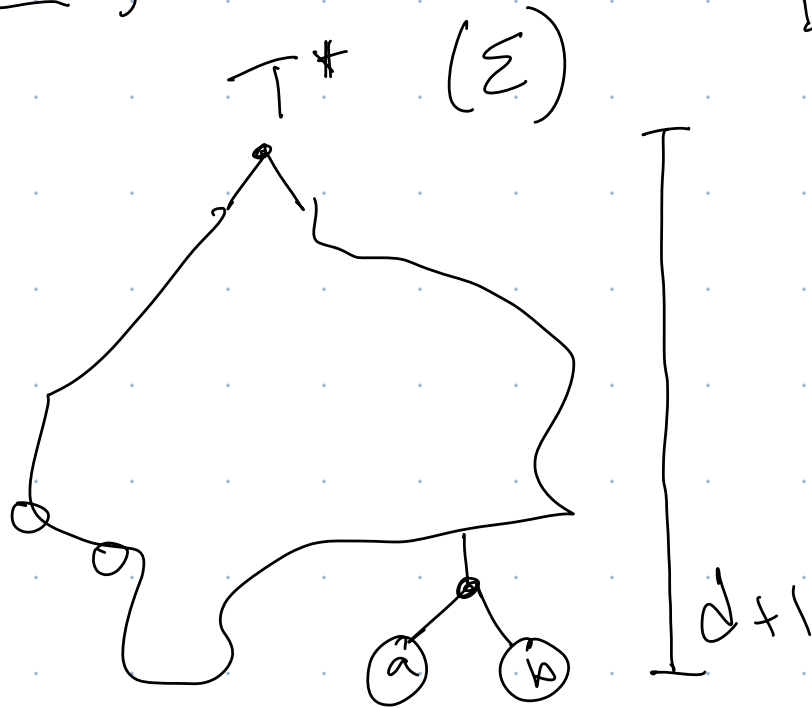


By inductive assumption T^- is optimal because it has K characters and was produced by Huffman's.

Lemma: There is an optimal tree for Σ where a, b are siblings.

Suppose for contradiction that T is not optimal. Let $T^* \neq T$ be optimal with a, b siblings (can do this by Lemma).

Define



Then

$$L(T^*) = \sum_{i \neq a, b \in \Sigma} p(i) d(i) +$$

$$p(a), p(b), d$$

$$L(T^{*-}) = \sum_{i \neq a/b} p(i) d(i) +$$

$$p(a/b), d$$

So

$$L(T^*) - L(T^{*-}) = \boxed{}$$

Similarly

$$L(T) - L(T^-) = \boxed{}$$

Thus

$$L(T^*) - L(T^{*-}) = L(T) - L(T^-)$$

Rearranging: $L(T) - L(T^*) =$

$$\boxed{}$$

This is a contradiction because

Lemma: There is an optimal tree for Σ with a, b
(characters with smallest p-values) siblings.