

## Goals:

- Design a dynamic programming algorithm for shortest path

## Group work

1.  $P_{v,i} = \begin{cases} P_{u,i-1} + (u,v), & \text{if shortest path with } i \text{ edges goes through } u \text{ immediately prior to } v \\ P_{w,i-1} + (w,v), & " \\ \vdots & \vdots \\ P_{v,i-1}, & \text{if shortest } s \rightarrow v \text{ path with at most } i \text{ edges uses fewer than } i \text{ edges.} \end{cases}$

$$P_{S,0} = \emptyset$$

$$P_{v,0} = \text{None}$$

↖  $v \in V$ , and  $v \neq s$

2. Turn into objective function recurrence relation

$L(P_{v,i}) =$  length of shortest path from  $s \rightarrow v$ , with at most  $i$  edges

$$L(P_{v,i}) = \min \left\{ \min_{u \in V} \{ L(P_u, i-1) + w(u,v) \}, L_{v,i-1} \right\}$$

$$L(P_{s,0}) = 0$$

$$(u, v) \in E \quad L(P_{v,0}) = \infty \quad v \neq s$$

3. Write Pseudocode to Fill in A (don't need to work backward)

**Input:** Description of an  $n$ -vertex graph via an  $n \times n$  array  $w$ , such that  $w[u,v]$  contains weight of edge  $(u,v)$ . (Weight is infinity if no edge and 0 for  $w[v,v]$ .) Starting vertex  $s$

**Output:** Array A containing...?

