

## Learning Goals

- (Review/Learn) QuickSort
- Benchmark Worst/Best QuickSort runtimes
- Define + Describe: Sample Space, Random Variable, Expectation value, linearity of expectation
- Describe processes (basic/clever) for calculating average runtime.
- Analyze  $X_{ij}$  and calculate average runtime of QuickSort
- Describe pros/cons of different sorting algs.

## Exit Tickets

# Exit Tickets

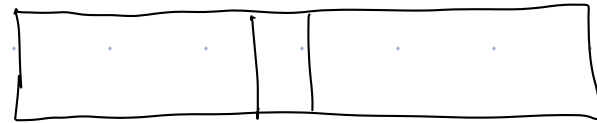
# QuickSort

Input: Array  $A$  of unique integers

Output: Sorted  $A$

- If  $|A| = 1$ : Return  $A$
- $\text{pivInd} \leftarrow$  randomly chosen index, with value  $\text{pivVal}$
- 
- 
- 

After Partition:



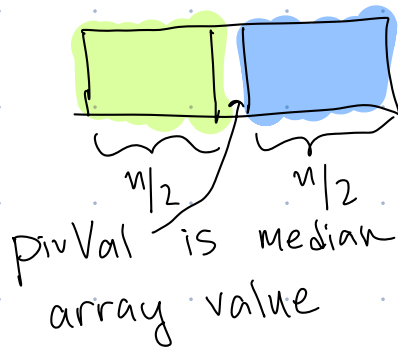
Key Pts

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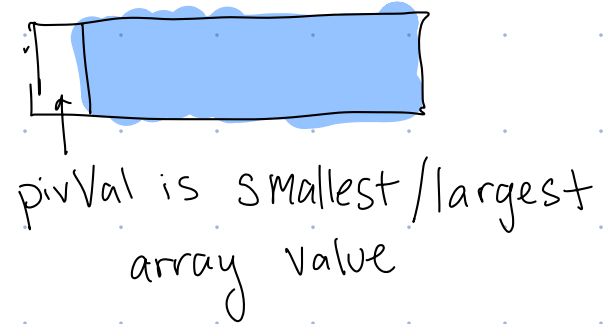
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# Lucky vs. Unlucky Pivot Choices

Lucky:



Unlucky:



1. Suppose you get lucky at every recursive call of QuickSort.
2. Suppose you get unlucky at every recursive call of QuickSort.
  - Create recurrence relation for runtime of QuickSort in each case
  - Solve recurrence to determine runtime in each case
3. What is Sample Space? Random Variable? Expectation value? Linearity of Expectation?

## Lucky vs. Unlucky Pivot Choices

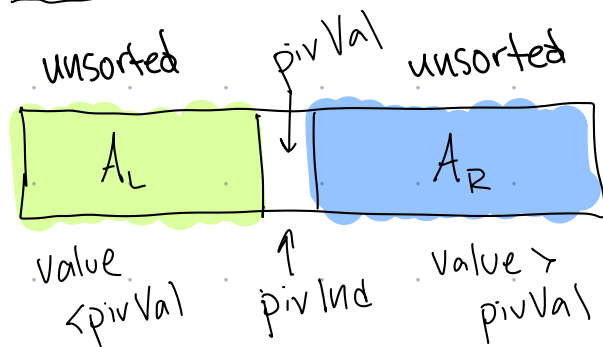
1. Suppose you get lucky at every recursive call of QuickSort.

2. Suppose you get unlucky at every recursive call of QuickSort.

## Partition ( $A, \text{pivInd}, \text{pivVal}$ )

- Swap pivot with  $A[1]$
- $\text{Current} \leftarrow 2$
- While  $\text{current} \leq |A|$ :
  - | If  $A[\text{current}] < \text{pivVal}$ :
    - | Swap  $A[\text{current}], \text{pivVal}$
    - | Swap  $A[\text{pivInd}+1], \text{pivVal}$
    - |  $\text{Current}++$

After Partition:



# Analyzing Average Runtime

1.

What is the sample space if QuickSort is run on

8	5	7
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A)  $S = \{8, 5, 7\}$

B)  $S =$  All possible permutations of  $\{8, 5, 7\}$

C)  $S =$  Power set of  $\{8, 5, 7\}$  (set of all subsets of  $\{8, 5, 7\}$ )

D)  $S = \{(7), (8, 5), (8, 7), (5, 8), (5, 7)\}$

8	5	7
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# Analyzing Average Runtime

2.

3.

2. (Alternate)

4

To Analyze  $E[X_{ij}]$ , Consider:

- Suppose  $z_i, z_j$  ( $i < j$ ) are both in a subarray that is input to some recursive call of QuickSort. For each of the following cases (\*)

- are  $z_i, z_j$  compared in this call?
- are they kept together or separated in future recursive calls

★  $z_i$  or  $z_j$  chosen as pivot

★  $z_k$  chosen as pivot

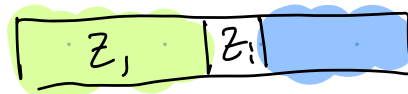
★  $k > i, j$    ★  $k < i, j$

★  $i < k < j$

- What values can  $X_{ij}$  take (only 2 possible), and under which conditions does it take those values?
- What is probability of  $z_i, z_j$  being compared?

To Analyze  $\mathbb{E}[X_{ij}]$ , consider:

★  $z_i$  or  $z_j$  chosen as pivot ( $z_i$ )



★  $z_k$  chosen as pivot,  $i < k < j$



★  $z_k$  chosen as pivot,  $k < i, j$



Back to Average Runtime:

$$\mathbb{E}[R(\sigma)]$$

Probability that  $X_{ij} = 1$

$$\underbrace{z_1 \ z_2 \ z_3 \ \dots \ z_{i-1}} \quad \underbrace{z_i \ z_{i+1} \ \dots \ z_{j-1} \ z_j} \quad \underbrace{z_{j+1} \ \dots \ z_n}$$

What is the probability that  $z_i, z_j$  are compared?

A)  $\frac{1}{j-i}$

B)  $\frac{2}{j-i+1}$

C)  $\frac{2}{n}$

D)  $\frac{1}{n^2}$

Continuing  $\mathbb{E}[R]$  analysis:

$$\mathbb{E}[R] =$$



Merge Sort ?

or

Quick Sort ?

- Limited Space?

- Sorting Multiple Lists in Parallel?

- Array as linked list?

- Small Array

- Want speed, and array calls are quick?



## Partition (A, pivInd, pivVal)

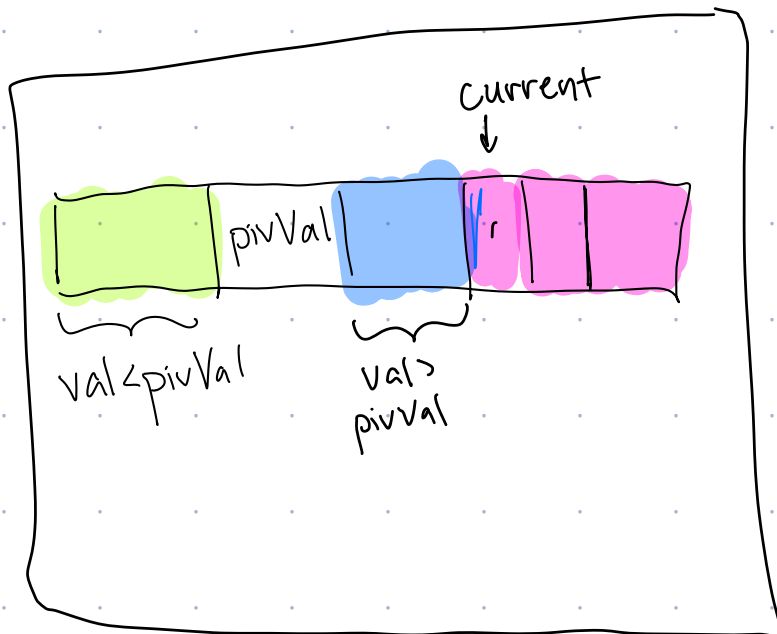
- Swap pivot with  $A[1]$
- $\text{current} \leftarrow 2$
- While  $\text{current} \leq |A|$ :

    If  $A[\text{current}] < \text{pivVal}$ :

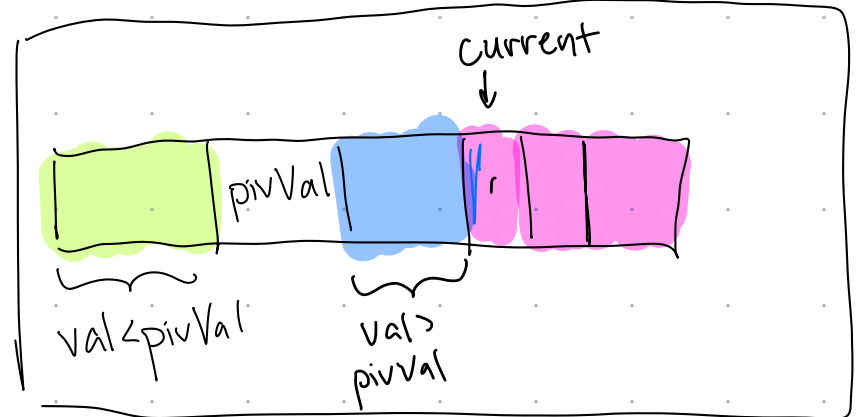
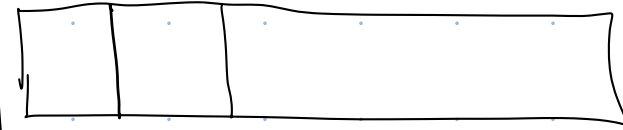
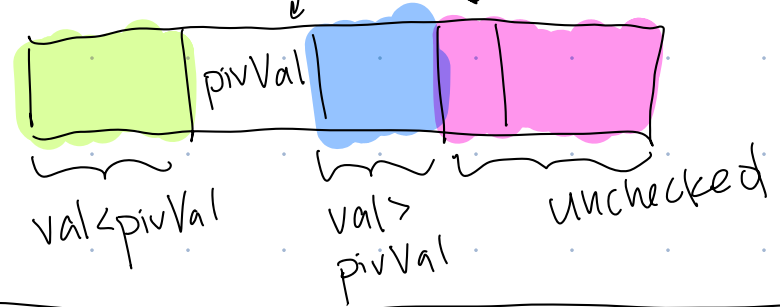
        Swap  $A[\text{current}], \text{pivVal}$

        Swap  $A[\text{pivInd}+1], \text{pivVal}$

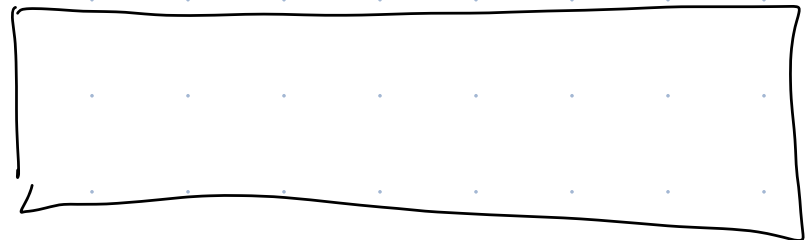
$\text{current}++$



Goal: Maintain



End:



# QuickSort

Input: Array  $A$  of unique integers

Output: Sorted  $A$

- If  $|A|=1$ : Return  $A$  (Base case)
  - $\text{pivot} \leftarrow$  randomly chosen index, with value  $\text{pivotVal}$
  - Partition( $A, \text{pivot}$ )
  - QuickSort( $A_L$ )
  - QuickSort( $A_R$ )
- } Divide + Conquer

How to analyze (average) runtime?

## Partition (A, pivInd, pivVal)

- Swap pivot to  $A[1]$
- $\text{current} \leftarrow 2$
- While  $\text{current} \leq |A|$ :
  - | If  $A[\text{current}] < \text{pivVal}$ :
    - | Swap  $A[\text{current}], \text{pivVal}$
    - | Swap  $A[\text{pivInd}+1], \text{pivVal}$
  - |  $\text{current}++$

How many comparisons are done by Partition if  $A$  has size  $n$ ?

A) Depends on pivot choice

B)  $n-1$

C)  $O(n)$

D)  $O(n \log n)$