

DYNAMIC PROGRAMMING: MWIS

- Create a recurrence for MWIS on a line [DP1]
- Write correct pseudocode for a dynamic prog. alg [DC3]

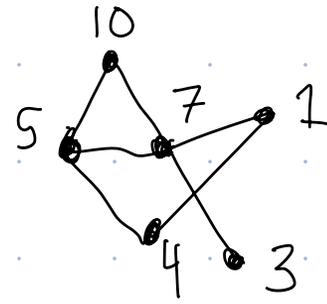
Announcements

- Boilerplate for NP, Induction ↙ on exam
- Might not put full Closest Pts proof, but best way to prepare is to be able to write proof from scratch + do other DC3 as on pset.
- Resubmissions of Programming Assignments
- Better than 7 pts

Max Weight Independent Set

Input: Graph $G = (V, E)$ (undirected)

Weights $w: V \rightarrow \mathbb{Z}^+$



Output: $S \subseteq V$ s.t.

• If $\{u, v\} \in E$ then $\neg (u \in S \wedge v \in S)$

• Maximizes $W(S) = \sum_{v \in S} w(v)$ ← "weight of S"

"independent set"

Applications:

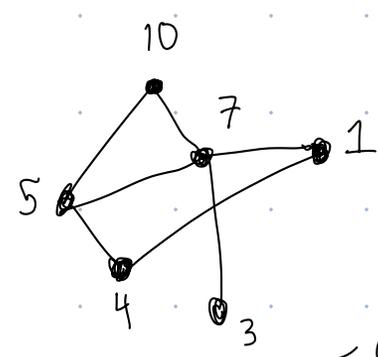
- Cell Tower Transmission
- Choosing Franchise Location
- Party Invites
- Scheduling
- House robbing (ethically bad)

General Graph: Hard

Line Graph: Easy,
using Dynamic Programming

Max Weight Independent Set (MWIS)

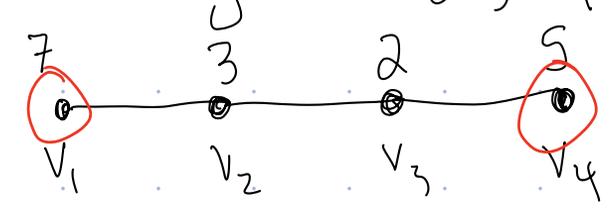
Input: Graph $G = (V, E)$
 weights $w: V \rightarrow \mathbb{Z}^+$



Output: $S \subseteq V$ s.t.

- If $\{u, v\} \in E$, $\neg (u \in S \wedge v \in S)$ ← "Independent Set Condition" (with "not" above the arrow)
- Maximizes $W(S) = \sum_{v \in S} w(v)$ ← "Weight of S" (with "constraint" above the arrow)

What is max weight $W(S)$ for MWIS of this line graph:



- A) 0 B) 8 C) 9 **D) 12**

Dynamic Prog. Approach

$T(n)$

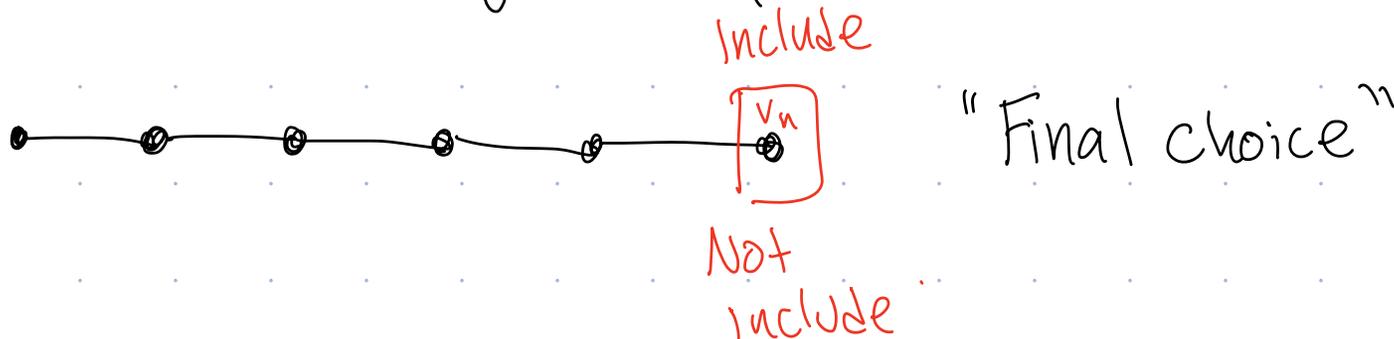
Recall: # of n bit strings with 2 consecutive ones



$$T(n) = \begin{cases} \dots & \text{if ends } 1 \\ T(n-1) & \text{if ends } 0 \end{cases}$$

Needed to identify "final options"

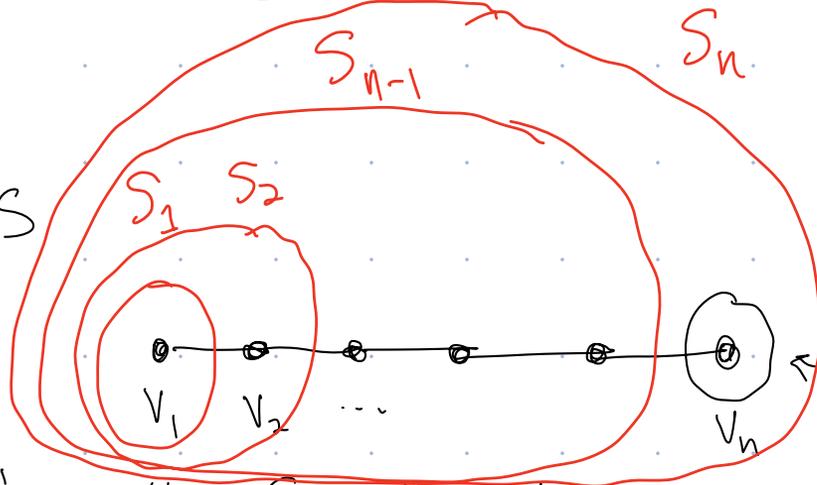
To create a DP alg, (often) need to conceptualize the optimal solution as a sequence of choices



Dynamic Prog. Approach

[DP1]

MWIS



2 cases: $v_n \in S$ or $v_n \notin S$

Let's call S_i the MWIS of first i vertices

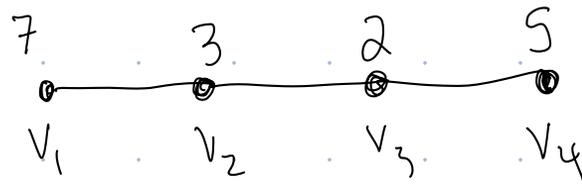
$$\textcircled{2} \quad S_n = \begin{cases} \text{_____} & \text{if } v_n \in S_n \quad \text{Options: } S_{n-1}, S_{n-2}, S_{n-1} \cup \{v_n\} \\ \text{_____} & \text{if } v_n \notin S_n \quad S_{n-2} \cup \{v_n\}, S_{n-2} \cup \{v_{n-1}\} \end{cases}$$

① Name, pronouns, best thing watched/listened to

③ Write pseudocode for brute force approach, analyze runtime

④ Brainstorm greedy, divide + conquer approaches

Brute Force



MWIS($G = (V, E), w$)

max $S \leftarrow \emptyset$
max $W \leftarrow 0$

For each set $S \subseteq V: \leftarrow O(2^n)$

 If S is I.S.:

$w \leftarrow W(S)$

 if $w > \text{max } W$ then

 max $S \leftarrow S$

 max $W \leftarrow w$

Return max S

S is I.S.:

For $i \leftarrow 1$ to $n-1$:

 If $v_i \in S$ and $v_{i+1} \in S$:

 Return False

Return true

$W(S)$:

$W \leftarrow 0$

For $i \leftarrow 1$ to n

 If $v_i \in S$

$W \leftarrow W + w(v_i)$

return W

000

001

010

011

100

101

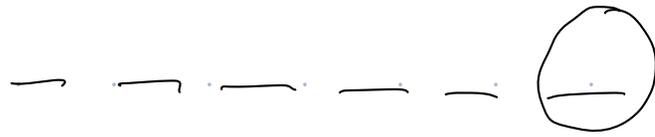
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$O(2^n \cdot n)$

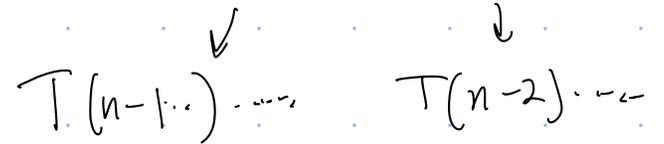
$O(n)$

Dynamic Prog. Approach

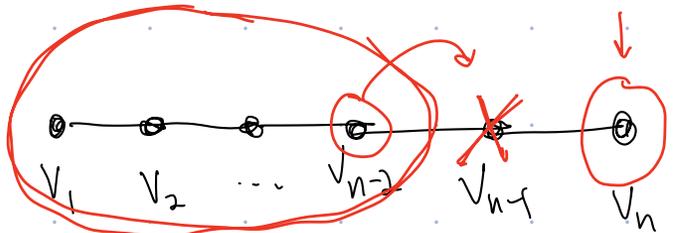
Recall: # of n bit strings with 2 consecutive ones



2 cases, 0 or 1



MWIS



2 cases: $v_n \in S$ or $v_n \notin S$

might not be
↑ ind. set

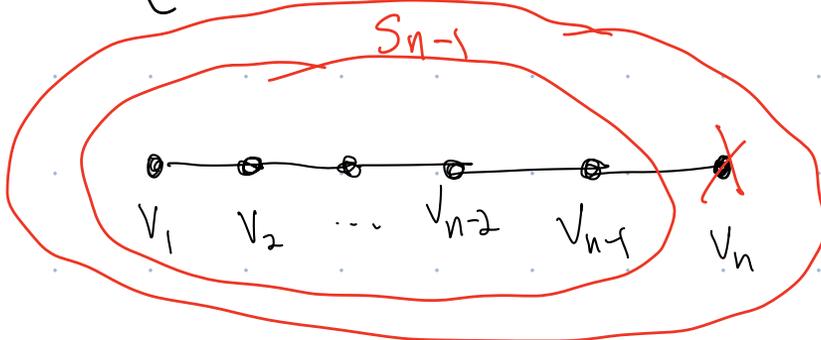
Let's call S_i the MWIS of first i vertices

Options:

$S_{n-1}, S_{n-2}, S_{n-1} \cup \{v_n\}$

$S_{n-2} \cup \{v_n\}, S_{n-2} \cup \{v_{n-1}\}$

$$S_n = \begin{cases} S_{n-2} \cup \{v_n\} & \text{if } v_n \in S_n \\ S_{n-1} & \text{if } v_n \notin S_n \end{cases}$$

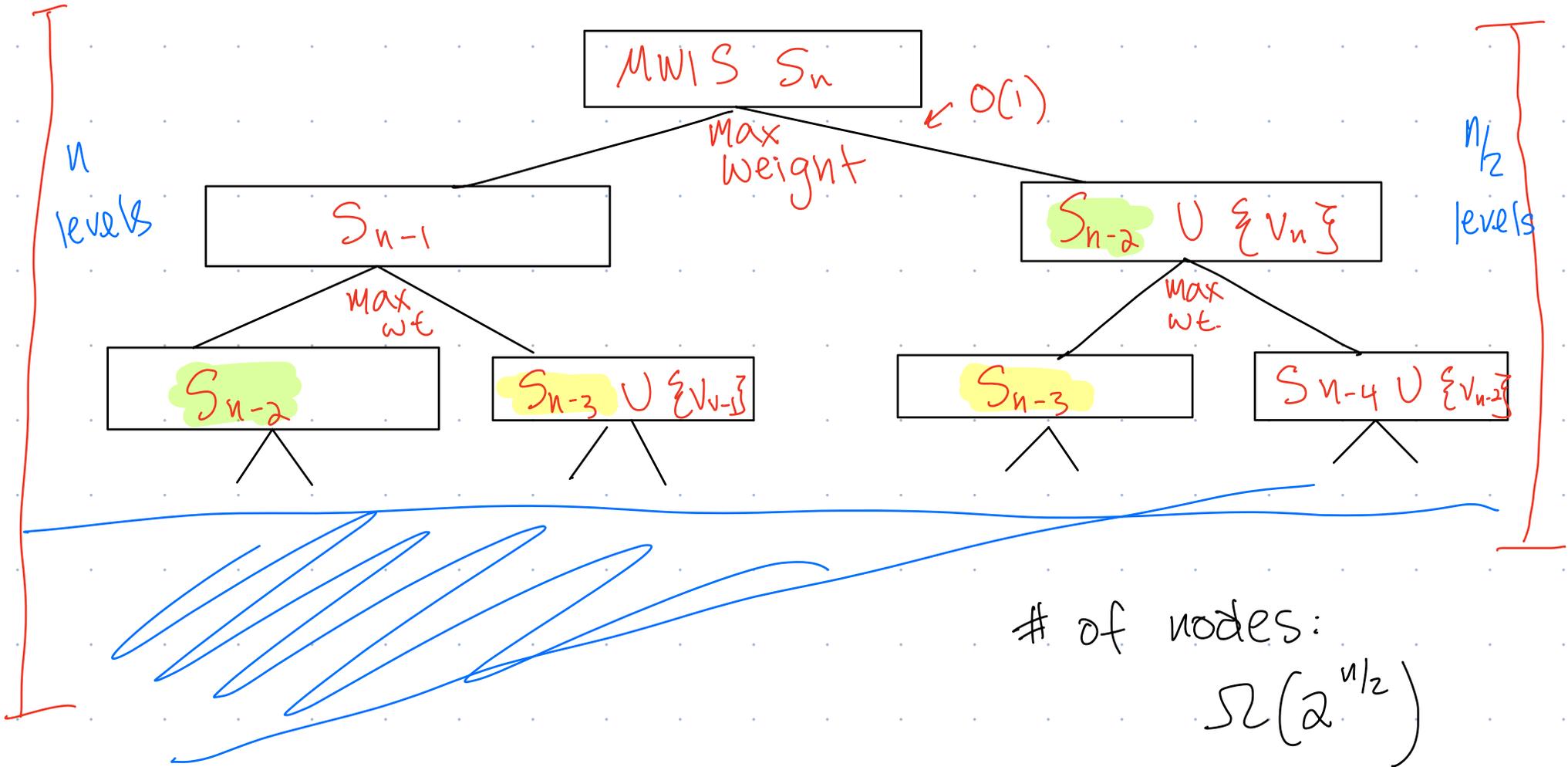


$$S_n = \begin{cases} S_{n-2} \cup \{v_n\} & \text{if } v_n \in S_n \\ S_{n-1} & \text{if } v_n \notin S_n \end{cases}$$

Only 2 possible options, check both + take larger weight set.

* And base case Later..

Recursive Algorithm:

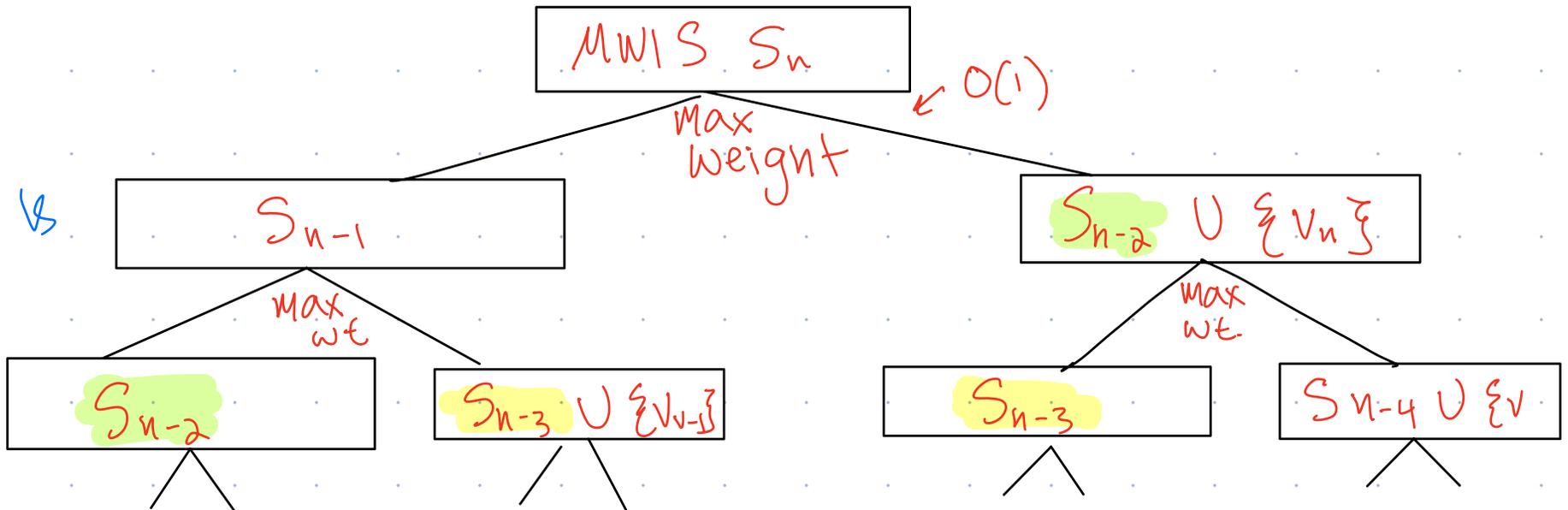


$S_n = \begin{cases} \text{---} & \text{if } n \in S_n \\ \text{---} & \text{if } n \notin S_n \end{cases}$

Only 2 possible options, check both + take larger weight set.

(Base case)

Recursive Algorithm:



How many unique subproblems are there?

$S_n, S_{n-1}, S_{n-2}, \dots, S_1$

A) \sqrt{n}

B) $\frac{n}{2}$

C) n

D) n^2

Dynamic Programming Idea: Store subproblems in an array + look up

$$S_n = \begin{cases} S_{n-2} \cup \{v_n\} \\ S_{n-1} \end{cases} \text{max}$$

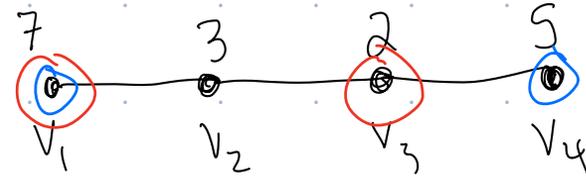
Base Case

\emptyset if $n=0$

$\{v_1\}$ if $n=1$

↓

S_0	S_1	S_2	S_3	S_4
\emptyset	$\{v_1\}$	$\{v_1\}$	$\{v_1, v_3\}$	$\{v_1, v_4\}$



$$S_2 = \max \{ \{v_1\}, \emptyset \cup \{v_2\} \}$$

$$S_3 = \max \{ \{v_1\}, \{v_1\} \cup \{v_3\} \}$$

$$S_4 = \max \{ \{v_1, v_3\}, \{v_1\} \cup \{v_4\} \}$$

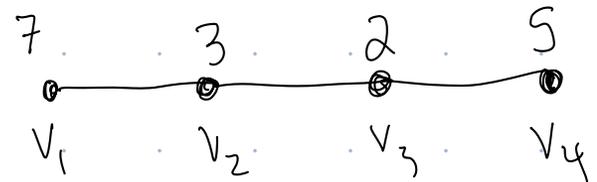
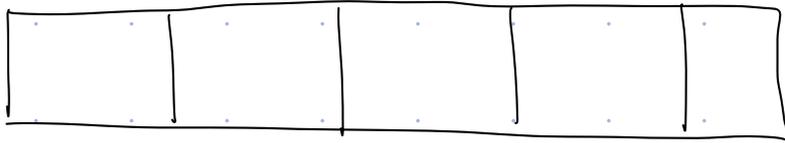
Trick 1: Fill up from bottom

Trick 0: Include empty subproblem (S_0)

Trick 2: Store Objective Function Value $A(n) =$

$$S_n = \begin{cases} S_{n-2} \cup \{v_n\} \\ S_{n-1} \\ \text{Base Case} \\ \phi \quad \text{if } n=0 \\ \{v_1\} \quad \text{if } n=1 \end{cases}$$

array
A



MWIS on a Line (G, w) :

[DP2]

// Create array of objective function values

1.

2.

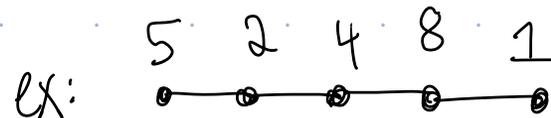
3.

4.

// Determine optimal Set.

5.

6.



$S = \{ \quad \}$

Runtime:

7. // Work backwards through FOR loop code

While $i \geq \square$ // include vertex v_i ?

if $A[i] = A[i-1]$:

|

else

|

$$A[i] \leftarrow \max \{ A[i-1], A[i-2] + w(v_i) \}$$

8 // Base case(s)

If $i == \square$:

9 Return S

Why "dynamic programming"