

Bellman-Ford Algorithm

Learning Goals

- Design pseudocode for a dynamic programming alg. [DP2]
- PA2

Announcements

Thursday: Philosophy of AI 4:30, Twilight 201

Friday 4/10 CS Seminar on AI Audits

- 12:20 - 1:20 in 75 Shannon 102

- Indian Food

Exam - next week Thursday 4/16 7:30 - 9 pm

- 1 notecard (both sides)

- DP2, G2 (new)

Exit Tickets

NP, input size etc \rightarrow OH

Shortest Path Problem

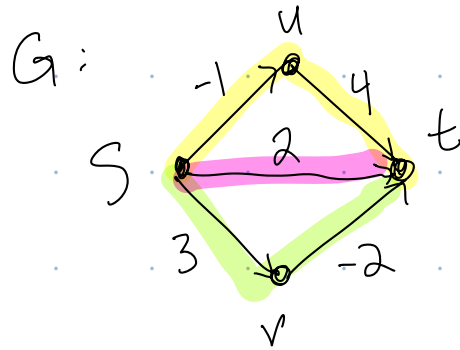
Input: $G = (V, E)$, $w: E \rightarrow \mathbb{R}$, $s, t \in V$, $|V| = n$, $|E| = m$, directed, no negative cycles

Output: Path P from s to t in G

e.g. $P = ((s, u), (u, v), \dots, (r, t)) \leftarrow$ sequence of connected edges

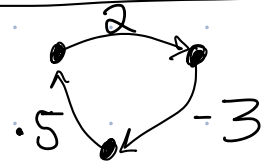
such that $L(P) = \sum_{e \in P} w(e)$ is minimized

Example:



Shortest Path: $P = ((s, v), (v, t))$

~~Negative Cycle:~~



Various Approaches

- Brute Force \rightarrow Breadth-First Search
- Greedy \rightarrow Dijkstra's
- Dynamic \rightarrow Bellman-Ford

Limit

- All edges wt ≥ 1
- All wt are positive
- No neg. cycles
- Distributed graph

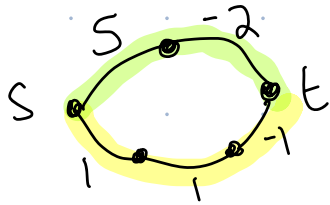
Applications :

- Data Routing in Networks
- Bartering
- Arbitrage

Defining Subproblems

Clever idea: $P_{u,i}$ = shortest path from s to u that uses at most i edges

What is $L(P_{t,1})$, $L(P_{t,2})$, $L(P_{t,3})$ for the following graph



- A) $\infty, 3, 1$ B) $\infty, 2, 3$ C) $0, 2, 3$ D) $0, 3, 1$

Last choice a strategy makes? Last edge before t
↕
vertex

Designing a Dynamic Prog. Alg.

- Recurrence relation for $P_{u,i}$ = shortest path from s to u that uses at most i edges

$$P_{u,i} = \begin{cases} \underline{P_{v,i-1} + (v,u)} & \text{if shortest path with } i \text{ edges goes through } v \\ & \text{prior to } u \\ \underline{P_{w,i-1} + (w,u)} & \text{if shortest path with } i \text{ edges goes through } w \\ & \text{prior to } u \\ \vdots & \\ \underline{P_{u,i-1}} & \text{if shortest path to } u \text{ uses less than } i \text{ edges} \end{cases}$$

- Recurrence relation for objective function $\begin{cases} w(u,u) = 0 \\ w(u,v) = \infty \text{ if no edge} \end{cases}$

$$A(u,i) = \begin{cases} \min_{v \in V} \{ A(v,i-1) + w(v,u) \} \\ \text{Base case: } \begin{cases} A(s,i) = 0 \\ A(u,i) = \infty \text{ if } u \neq s \end{cases} \end{cases} \text{ if } i = 0$$

	s	u
$i=0$	0	∞
i	0	∞
i	0	∞
i	0	∞
$n-1$	0	∞

Note: A diagram shows a grid with a highlighted cell at row i , column u . Arrows point from the cell at row $i-1$, column v and the cell at row i , column s to the highlighted cell.

Helpful notation $\rightarrow \min_{u \in S} \{ f(u) \}$

• Write Pseudocode to fill in A

Input: $n \times n$ array w where $w[u, v] =$ weight of edge (u, v) , $s, t \in [n]$.

$w[u, v] = \infty$ if no edge. $w[u, u] = 0 \forall u \in [n]$

Output: $n \times n$ array A s.t. $A[u, i] = L(P_{u, i})$

Initialize $A \leftarrow n \times n$ fill in with ∞ 's.

$A[s, 0] \leftarrow 0$

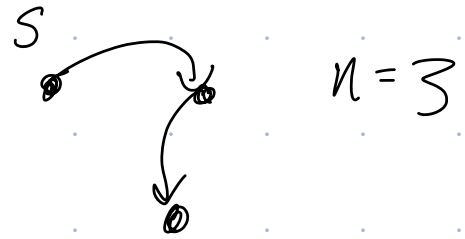
for $i \leftarrow 1$ to $n-1$:

 for $u \in V$:

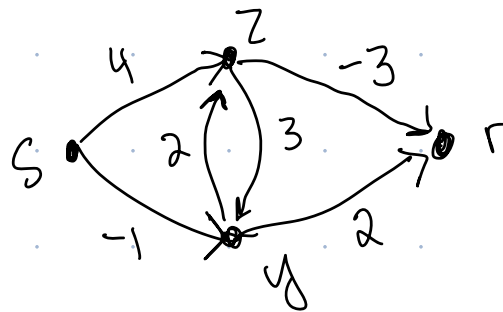
 for $v \in V$:

 if $A[u, i] \geq A[v, i-1] + w(v, u)$:

$A[u, i] \leftarrow A[v, i-1] + w(v, u)$



Use your code to create A for the graph



What is the Runtime of Bellman-Ford?

A) $O(n)$

B) $O(n^2)$

C) $O(n^3)$

D) $O(nm)$

↙ # vertices

↘ # edges

A

	s	z	y	r
0				
1				
2				
3				

What is the Runtime of Bellman-Ford?

A) $O(n)$

B) $O(n^2)$

C) $O(n^3)$

D) $O(nm)$

↙ # vertices

↗ # edges

Recall

Recurrence relation for objective function $(w(u,u) = 0$
 $w(u,v) = \infty$ if no edge)

$$L(P_{u,i}) = \min \left\{ \min_{\substack{v \in V \\ v \neq u}} \{ L(P_{v,i-1}) + w(v,u) \}, L(P_{u,i-1}) \right\}$$

Base case: $L(P_{u,0}) = \infty$ if $u \neq s$
 $L(P_{s,0}) = 0$

Don't want to check every $v \in V$. Only want to check $v: (v,u) \in E$.

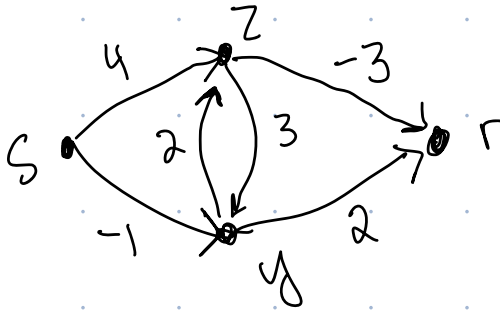
Adjacency Matrix

	s	z	y	r
s	0	4	-1	∞
z	∞	0	3	-3
y	∞	2	0	2
r	∞	∞	∞	0

s → r weight

Adjacency List

s	→	(z, 4), (y, -1), (s, 0)
z	→	(r, -3), (y, 3), (z, 0)
y	→	...
r	→	\emptyset



list of vertices with edges leaving a vertex

Reverse Adjacency List

$$W[s] = \phi$$

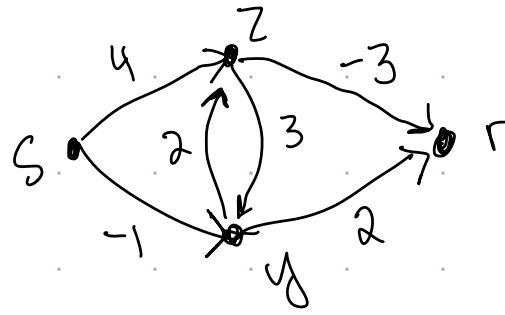
$$W[z] = [(s, 4), (y, 2)]$$

$$W[r] = [(z, -3), (y, 2)]$$

$$W[y] = [(s, -1), (z, 3)]$$

e.g.

list of vertices with edges
entering a vertex



Initialize $A \leftarrow n \times n$ array filled with ∞ 's.

$$A[s, 0] \leftarrow 0$$

For $i \leftarrow 1$ to $n-1$:

For $u \leftarrow 1$ to n :

$$A[u, i] = A[u, i-1]$$

For $v \leftarrow 1$ to n : $v \in W[u]$

$$\text{If } A[u, i] > A[v, i-1] + w[v, u]$$

$$A[u, i] \leftarrow A[v, i-1] + w[v, u]$$

reverse adjacency list
for u .

What is the Runtime of Bellman-Ford with Reverse Adj Matrix?

A) $O(n)$ B) $O(n^2)$ C) $O(n^3)$

D) $O(nm + n^2)$
↖ # vertices
↙ # edges

Initialize $A \leftarrow n \times n$ array filled with ∞ 's.

$A[s, 0] \leftarrow 0$

For $i \leftarrow 1$ to $n-1$:

 For $u \leftarrow 1$ to n :

$A[u, i] = A[u, i-1]$

~~For $v \leftarrow 1$ to n~~ For $v: (v, u) \in E$:

 If $A[u, i] > A[v, i-1] + w[v, u]$

$A[u, i] \leftarrow A[v, i-1] + w[v, u]$