

DYNAMIC PROGRAMMING

Learning Goals

- Describe + benchmark Max Weight Independent Set problem
- Create a recurrence for MWIS on a line
- Design a Dynamic Programming alg for MWIS ✓

Announcements

Blank notes

Exit Tickets

Exchange argument redo

n levels, $n/2$ levels

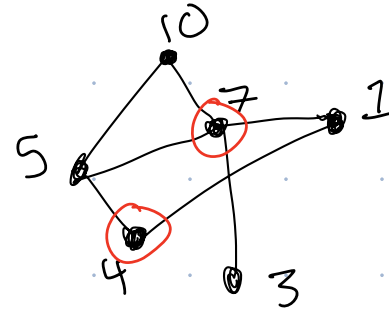
Use Dynamic Programming for Closest Points?

Brute force

Max Weight Independent Set

Optimization
Problem

Input: Graph $G = (V, E)$
weights $w: V \rightarrow \mathbb{Z}^+$



Output: $S \subseteq V$ s.t.

• If $\{u, v\} \in E \quad \neg (u \in S \wedge v \in S)$ } Constraint

• Maximizes $W(S) = \sum_{v \in S} w(v)$

Objective function

Applications:

- Cell tower transmission
- Choose franchise locations
- Party invite
- Scheduling
- ~~House robbing~~

General Graph: HARD

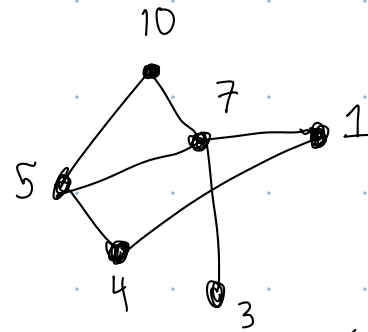
Line Graph: Easy, with



Dynamic
Programming

Max Weight Independent Set (MWIS)

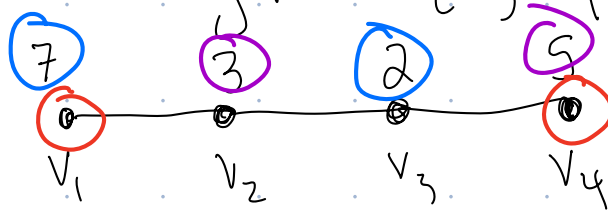
Input: Graph $G = (V, E)$
weights $w: V \rightarrow \mathbb{Z}^+$



Output: $S \subseteq V$ s.t.

- If $\{u, v\} \in E$, $\neg (u \in S \wedge v \in S)$ $\Leftarrow$ "Independent Set Condition"
not $\downarrow$ and
- Maximizes $W(S) = \sum_{v \in S} w(v)$ $\Leftarrow$ "Weight of S"
"constraint"

What is max weight $W(S)$ for MWIS of this line graph:



A) 0

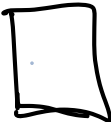
B) 8

C) 9

D) 12

Dynamic Prog. Approach

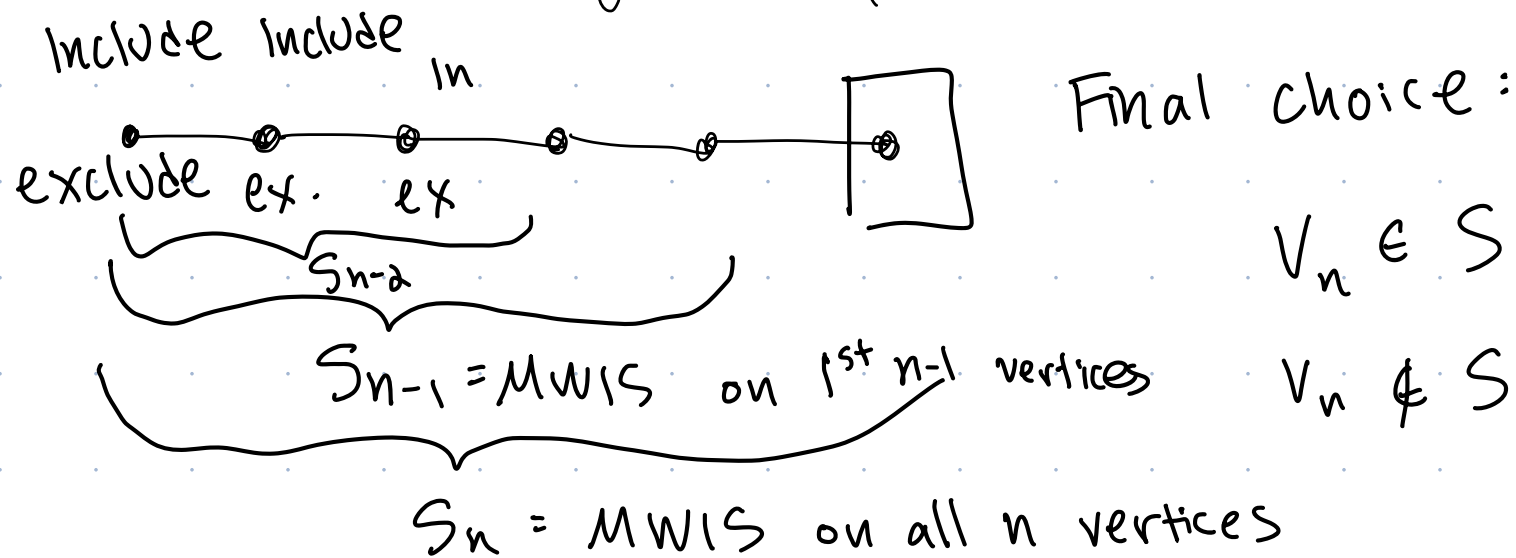
Recall: # of n bit strings with 2 consecutive ones

0,1 0,1 0,1
↓ ↓ ↓
_ _ _ _ _  2 options: 0 or 1

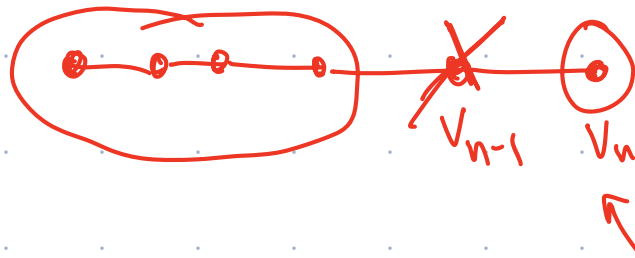
_ _ _ _ _ 0 How many strings?

_ _ _ _ _ 1 How many strings?

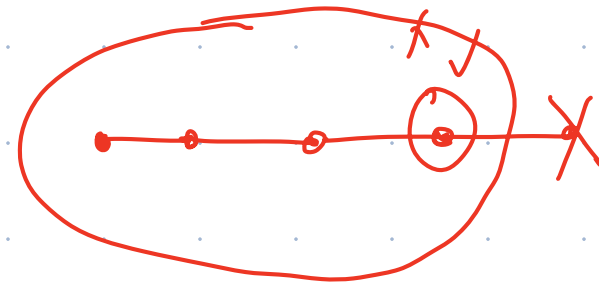
To create a DP alg, (often) need to conceptualize the optimal solution as a sequence of choices



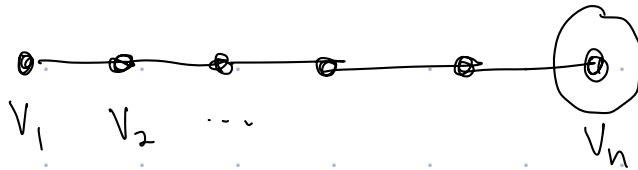
Dynamic Prog. Approach



or



MWIS



2 cases : $v_n \in S$ or $v_n \notin S$

Let's call S_i the MWIS of first i vertices

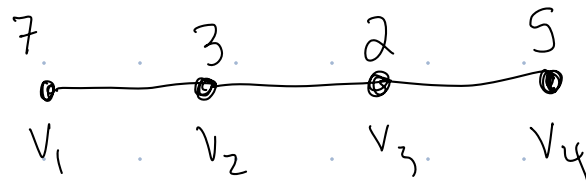
- $v_n \in S$, then $S_n = \underline{S_{n-2}} \cup \{v_n\}$ Options: S_{n-1} , S_{n-2} , $S_{n-1} \cup \{v_n\}$
- $v_n \notin S$, then $S_n = \underline{S_{n-1}}$ $S_{n-2} \cup \{v_n\}$, $S_{n-2} \cup \{v_{n-1}\}$

Name, pronouns, best thing watched/listened to recently

Write pseudocode for brute force approach, analyze runtime

Brainstorm greedy, divide + conquer approaches

Brute Force $O(n2^n)$



MWIS($G=(V,E), w$)

max $S \leftarrow \emptyset$

max $W \leftarrow 0$

For each set $S \subseteq V$: $O(2^n)$

 If S is I.S.:

$w \leftarrow W(S)$

 if $w > \text{max } W$ then

 max $S \leftarrow S$

 max $W \leftarrow w$

Return max S

0110

0001

0010

S is I.S.:

For $i \leftarrow 1$ to $n-1$:

 If $v_i \in S$ and $v_{i+1} \in S$:

 Return False

Return true

$O(n)$

$W(S)$:

$W \leftarrow 0$

For $i \leftarrow 1$ to n

 If $v_i \in S$

$W \leftarrow W + w(v_i)$

return W

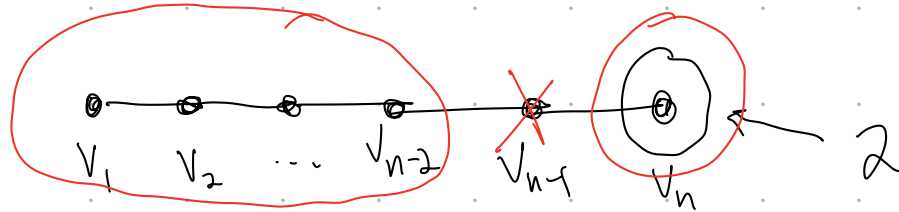
$O(n)$

Dynamic Prog. Approach

Recall: # of n bit strings with 2 consecutive ones



MWIS



2 cases: $v_n \in S$ or $v_n \notin S$

Let's call S_i the MWIS of first i vertices

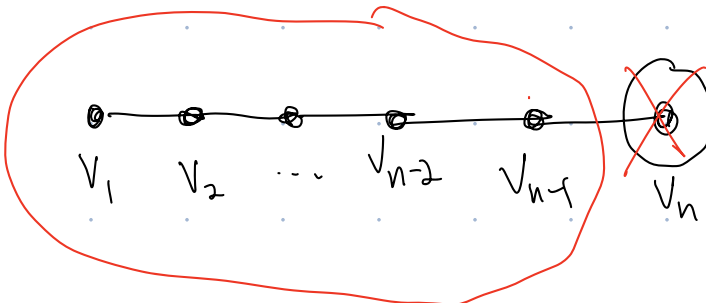
• $v_n \in S$, then $S_n = S_{n-2} \cup \{v_n\}$

• $v_n \notin S$, then $S_n = S_{n-1}$

Options:

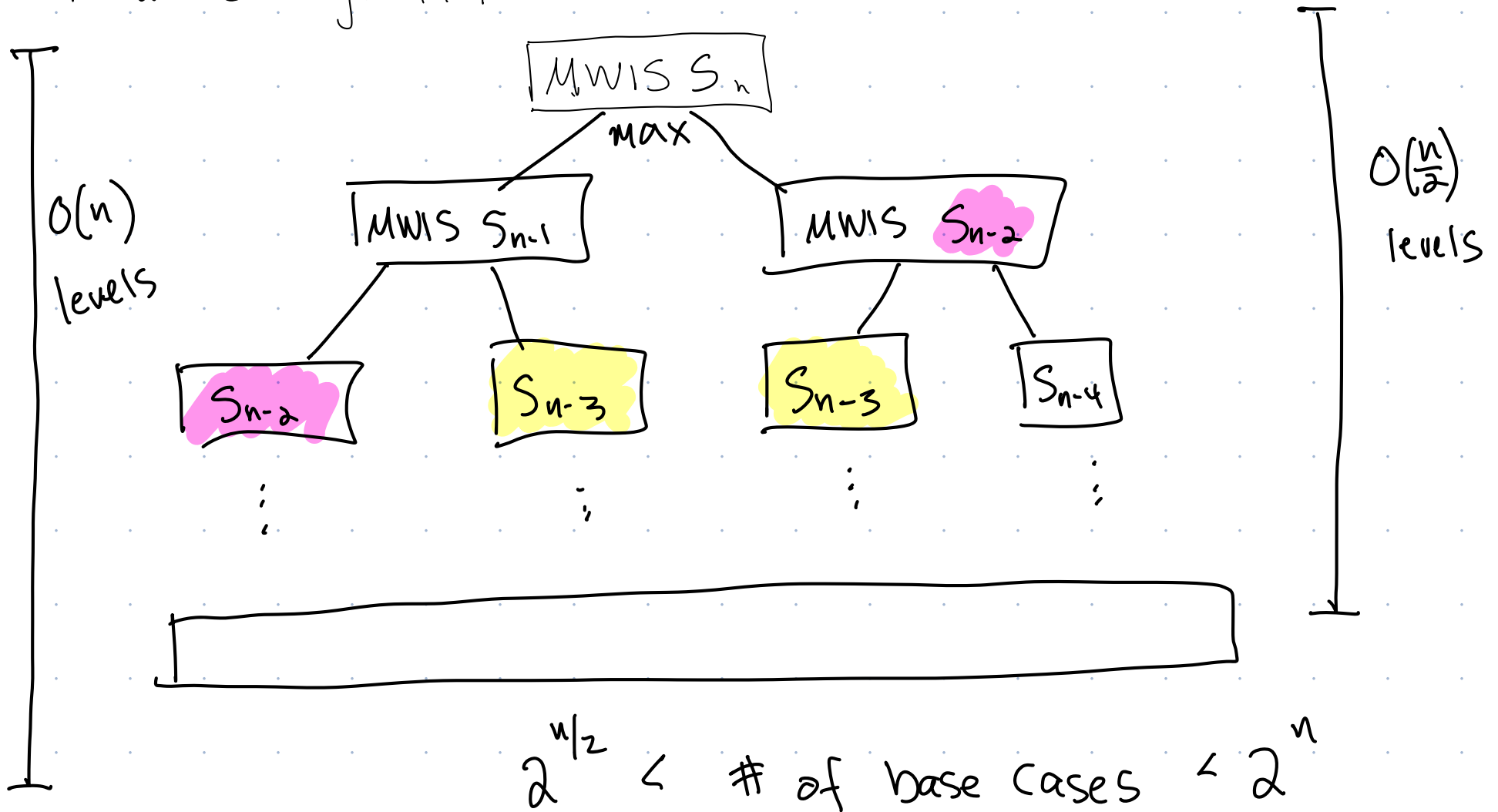
$S_{n-1}, S_{n-2}, S_{n-1} \cup \{v_n\}$

$S_{n-2} \cup \{v_n\}, S_{n-2} \cup \{v_{n-1}\}$



$$S_n = \begin{cases} \text{max Weigh} \{ S_{n-1} \\ S_{n-2} \cup \{v_n\} \} \\ \text{Base case} \end{cases}$$

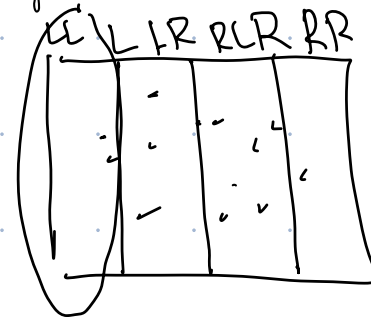
Recursive Algorithm:



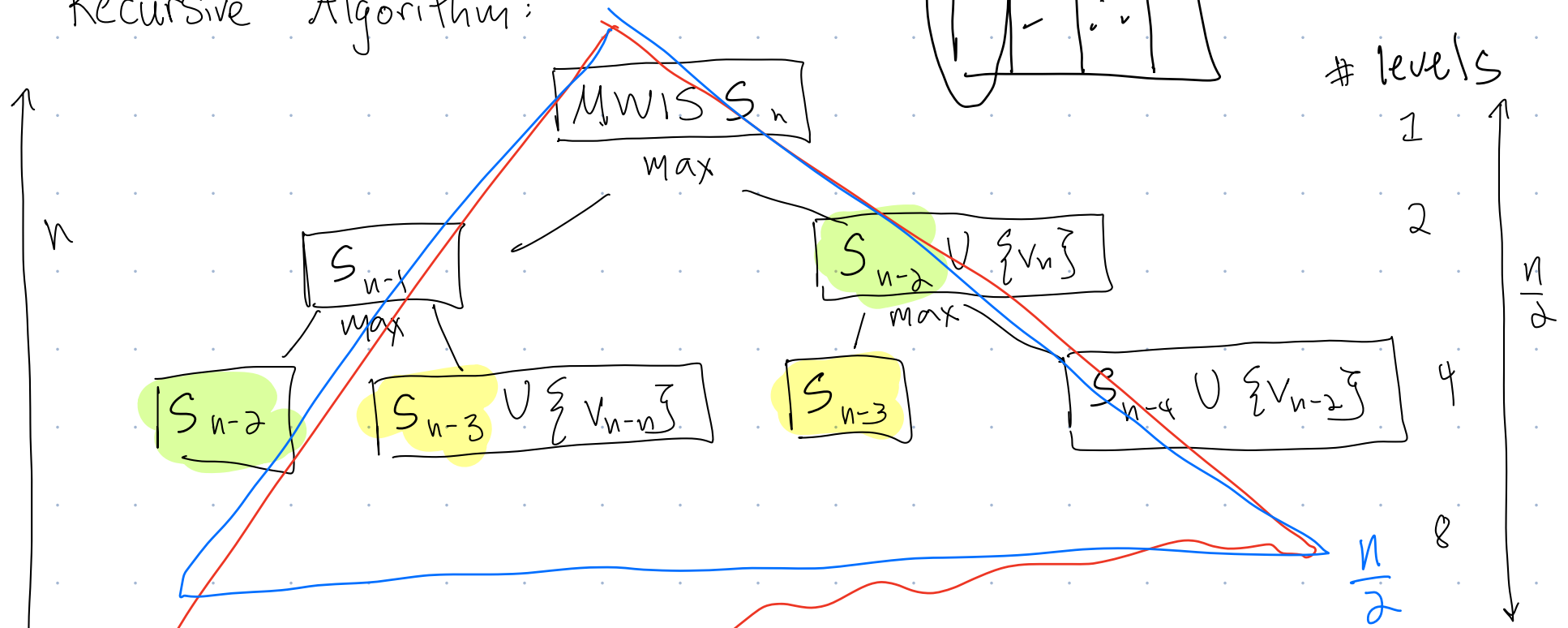
$$S_n = \begin{cases} \text{max weight} \begin{cases} S_{n-1} \\ S_{n-2} \cup \{v_n\} \end{cases} \\ \text{base case} \end{cases}$$

← Only 2 possible options, take larger!

★ And base case! Later..



Recursive Algorithm:



$2^n > \# \text{ of nodes in tree} > 2^{n/2}$

Each node requires $\Omega(1)$ time $\rightarrow \Omega(2^{n/2})$ algorithm
 ↑ asymptotic lower bound

Bad!

How many unique subproblems are there?

A) $\sqrt{n}$

B) $\frac{n}{2}$

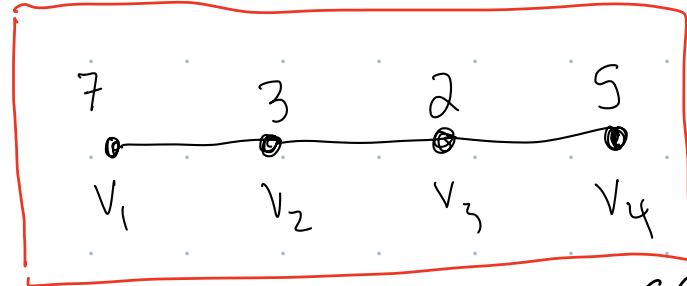
C) n

D) n^2

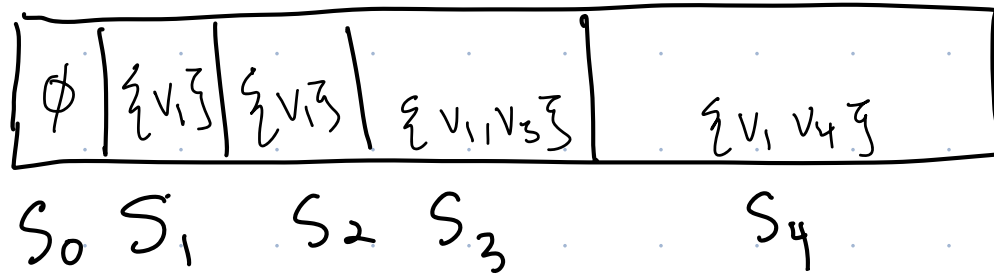
$S_n, S_{n-1}, S_{n-2} \dots S_1$

Dynamic Programming Idea: Store subproblems in an array + look up

$$S_n = \begin{cases} \max_{wt} \begin{cases} S_{n-1} \\ S_{n-2} \cup \{v_n\} \end{cases} \\ \emptyset \quad \text{if } n=0 \\ \{v_1\} \quad \text{if } n=1 \end{cases}$$



$$S_4 = \begin{cases} \max_{wt} \begin{cases} S_3 \\ S_2 \cup \{v_4\} \end{cases} \end{cases}$$



Trick: Start at smallest subproblem and go up

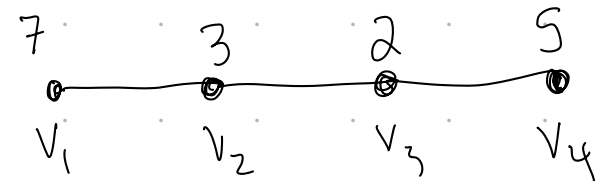
Trick: Create a size 0 problem

Trick: Store objective function value, not object itself

$$S_n = \begin{cases} n > 1: \max_{wt} \begin{cases} S_{n-1} & v_n \notin S \\ S_{n-2} \cup \{v_n\} & v_n \in S \end{cases} \\ \emptyset & \text{if } n=0 \\ \{v_1\} & \text{if } n=1 \end{cases} \Rightarrow W(S_n) = \begin{cases} \max \{ W(S_{n-1}), W(S_{n-2}) + W(v_n) \} & v_n \notin S \\ 0 & \text{if } n=0 \\ W(v_1) & \text{if } n=1 \end{cases}$$

array A

$W(S_0)$	$W(S_1)$	$W(S_2)$	$W(S_3)$	$W(S_4)$
0	7	7	9	12
		0+3	7 $7+2=9$	9 $7+5=12$



→

0	7	7	9	12
---	---	---	---	----

$\emptyset$	$\{v_1\}$	$\{v_1\}$	$\{v_1, v_3\}$	$\{v_1, v_4\}$
-------------	-----------	-----------	----------------	----------------

MWIS on a Line (G, w):

// Create array of objective function values

1. Initialize array A of length $n+1$.

2. $A[0] \leftarrow 0$

3. $A[1] \leftarrow w(v_1)$

4. for $i \leftarrow 2$ to n :

$A[i] \leftarrow \max \{ A[i-1], A[i-2] + w(v_i) \}$

$O(n)$

// Determine optimal Set

6. $S \leftarrow \emptyset$ // variable will hold optimal sets

7. $i \leftarrow n$ // index to walk backwards thru arrays

ex: $5 \quad 2 \quad 4 \quad 8 \quad 1$

A 

$S = \{ \quad \}$

Runtime: $O(n)$

7. // Work backwards through FOR loop code

$O(n)$ While $i \geq 2$ // include vertex v_i ?

if $A[i] = A[i-1]$:
 $i \leftarrow i-1$
else
 $S \leftarrow S \cup \{v_i\}$
 $i \leftarrow i-2$

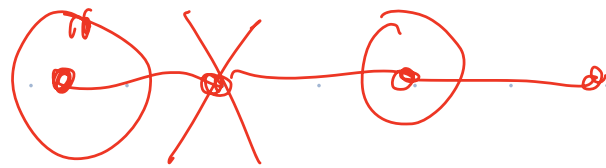
$$A[i] \leftarrow \max \{ A[i-1], A[i-2] + w(v_i) \}$$

8 // Base case(s)

If $i == 1$

$S \leftarrow \{v_1\} \cup S$

9 Return S



Proof: Explanation of recurrence relation

Why "dynamic programming"