Input/Output
- Reading input from the user
  \texttt{input(message)}: Displays message to the user and returns what the user typed as a string

Strings
- The following functions are built-in
  \texttt{len(string)}: Returns the number of characters in the string
  \texttt{int(string), float(string)}: Converts numeric string to int or float
  \texttt{str(object)}: Converts object, e.g. int or float to a string
  \texttt{sorted(string)}: Returns the characters of the string as a list in sorted order
- String object methods
  \texttt{upper(), lower(), capitalize()}: Returns a new upper or lower-cased, or 1st letter upper-cased string
  \texttt{find(some_string)}: Returns the first index that \texttt{some_string} occurs at in the string or -1 if not found
  \texttt{find(some_string, index)}: Same as above, but starts searching at index
  \texttt{replace(old, new)}: Return a copy of the string with all occurrences of old substituted with new
  \texttt{startswith(prefix)}: Returns True if the string starts with prefix, False otherwise
  \texttt{endswith(suffix)}: Returns True if the string ends with suffix, False otherwise
  \texttt{strip()}: Returns a copy of the string with only the leading and trailing whitespace removed
  \texttt{split()}: Return a list of the words in the string using whitespace as the delimiter
- String operators
  \texttt{string1 + string2}: Returns a new string that is the concatenation of string1 and string2
  \texttt{string * int}: Returns a new string that is string repeated int times
  \texttt{substr in string}: Returns True if substr is a substring of string, False otherwise

Modules
- \texttt{random module}
  \texttt{randint(a, b)}: Return a random integer \(N\) such that \(a \leq N \leq b\)
  \texttt{uniform(a, b)}: Return a random floating point number \(N\) such that \(a \leq N \leq b\)
- \texttt{math module}
  \texttt{sqrt(num)}: Return the square root of num