Goals:

- Describe graphs using adjacency matrices \&

Announcements

- Next week
- PAZ clarifation

Ways to Represent Graphs in Computer
Adjacency Matrix

|  |  | 2 | 3 | 4 |
| :--- | :--- | :--- | :--- | :--- |
| 1 | 0 | 0 | 1 | 1 |
| 2 | 0 | 0 | 0 | 1 |
|  | 1 | 0 | 0 | 1 |
|  | 1 | 1 | 1 | 0 |



Store as array $A$ in memory. E.g. $A[3,4]=1$

- Can learn $A[i, j]$ in $O(1)$ time

Which adjacency matrix represents this graph?


A


| 0 | 1 | 1 | 1 |
| :--- | :--- | :--- | :--- |
| 1 | 0 | 0 | 0 |
| 1 | 0 | 1 | 0 |
| 1 | 0 | 0 | 0 |

B

| 0 | 1 | 0 | 0 |
| :--- | :--- | :--- | :--- |
| 1 | 0 | 1 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 0 | 1 | 0 |

c

Adjacency List

| Vertex | Adjacent Vertices |
| :---: | :---: |
| 1 | 3,4 |
| 2 | 4 |
| 3 | 1,4 |
| 4 | $1,2,3$ |



Store as an array of lists
can access $A[3]$, (the list) in $O(1)$ time, but then to go through list takes time $O(L)$ where $L$ is length of list. Can learn $A[3]$. length io $O(1)$ time.
ex:

$$
\begin{aligned}
& A[1]=\{3,4\} \\
& A[3,2]=4 \\
& \text { A. length }=4
\end{aligned}
$$

Edge List
Can represent graph as list of edges, but worst case time complexity bad for most applications
def: The degree of a vertex is the number of adjacent edges.
def: A vertex $v_{1}$ is adjacent to vertex $v_{2}$ if connected by an edge

SKIMMED
How would you represent a

- directed graph?
- graph with self-loops?
- graph with multiedges?
- graph with weighted edges?


Using Adjacency Matrix / Adjacency List?
Give representations of this graph using both approaches:



| $v$ | List |
| :--- | :--- |
| 1 | $(2,1 / 3),(3,1 / 3),(4,1 / 3)$ |
| 2 | $(1,1 / 2),(4,1 / 2)$ |
| 3 | $(4,1)$ |
| 4 | $(4,1)$ |

SKIMMED
Input: Adj Matrix A for $G=(V, E)$ (undirected, unweighted, no self loops)
Output:

1. $S=0$
2. for $u, v \in V$

$$
S_{+}=A[u, v]
$$

3. return $S$
A) $|V|$
B) $|V| x|v|$
c) $|E|$
D) $2|E|$
